**STAFF AMUSEMENTS ELECTRONIC**

**DART LEAGUE RULES**

**Wednesday Remote Rules**

1. **Good Sportsmanship:** Common sense and good sportsmanship are to be used to cover any questions that may arise during a match and are not covered explicitly in these rules.
2. **Game Time:**  Game time is 7 p.m. Please be ready to play on time. Contact opposing captain if you are not able to start on time.
3. **Match Format**: A league match consists of 15 games. **No Handicap will be used**. The games are: 301 D/D; 501 O/TDO; 701 O/TDO, Cricket 200, and Cutthroat Cricket. Any 01 game that has 4 scores will use the freeze rule. For all Cricket games, the score is stacked so there is no freeze rule for these games. For all 501 O/TDO and 701 O/TDO games, the SINGLE BULL (50 pts.) is activated, and the bull CAN NOT be used as an out. All True Double Out games must use the doubles ring to take a game out. In all Cricket 200 and 301 D/D games, the SPLIT BULL (25/50 pts.) is used. All 15 games must be completed to constitute a league match. There are (4) Singles games, and (11) 2-player games.



1. **Teams:** Teams will consist of at least two and no more than six players. Each team will need a minimum of two players to shoot a complete match on any league night.
2. **Playoff Eligibility:** Players must play in at least 40% of their team's matches to be eligible for the playoffs. You may not use a substitute for playoffs unless that sub meets the 40% mark.
3. **Team Dues:** $30 per week is required to play. $20 goes towards end of season payouts and $10 is used for credits for the match.
4. **Sponsor Fee:** Each location must pay a sponsor fee of $40 per team.
5. **Start of Match:** The AWAY and HOME teams will enter the league and position the starting two players in the 1 and 2 player slots for their team. HOME team shoots first in Game 1. Teams will alternate starts during the match. HOME team will start first in odd numbered games and AWAY team will start in even numbered games.
6. **Incorrectly Scored Dart:** If you shoot and the dart is clearly IN THE BOARD (it did not bounce out) and it scored incorrectly, STOP and contact the opposing team. DO NOT TAP THE DART. Do not remove the dart unless you accept the score showing on the screen. We can see each other via camera, and we can see the darts being thrown but it is not clear exactly where a dart is sitting. If you walk up and tap in the dart, the opposing team cannot see other than you are tapping the board and getting a score. Take a photo of the dart in the board and text this to the opposing captain, explaining what had happened. Sometimes a dart will be in the bull but register a 3 or 16 or whatever. Explain this to the opposing team and state exactly what you will be doing. Ex. “My dart hit a bull, but it did not register at all. Here is a picture of the dart clearly in the bull. I would like to tap it in to count my bull.” Communication goes a long way in a remote league so please be mindful of each other.
7. **Make Up Matches:** Teams must schedule a make-up match on a day which both captains agree. The make-up match is to be played with the AWAY team as the postponing team – no matter which team postponed the match, whichever team postponed is now the away team. Staff must be notified of when and where the match will be played.
8. **League Playoffs:** ALL teams qualify for the playoffs. A tie-breaker format will be used to settle any regular season league finishing ties. #1 -- Match record between both teams; #2 -- Games won and lost between both teams; #3 -- Team match records versus regular season champion; #4 -- Games won and lost versus regular season champion and #5 -- Best-of-7 playoff match between the two teams. The first team to reach 4 wins - wins the ranking spot. This playoff must be played before the night of the first round of the regular season’s playoffs.

Any team that does not show up to play in the playoffs, without sufficient cause, will forfeit the match AND any league payouts due.

All teams make the playoffs. If the number of teams is over eight, a Week 1 playoff will be played to get down to eight teams. After the eight teams are set, an 8-team tournament schedule will be used, for each division, with the HIGHEST SEED playing the LOWEST SEED

throughout the playoffs. Matches are played with the higher ranked teams as HOME team.